



OLD STURBRIDGE VILLAGE
Sturbridge, Massachusetts

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Great Scout Camp Out 2020 FAQs

1. What is the schedule for the evening?

Program Schedule (subject to change)

Saturday, June 13

4:30-6:00 pm	Drop-in registration and check-in at Museum Education
5:00-7:00	Bring camping supplies into Village and set up camping
5:15-7:00	BBQ dinner available in the Center Village
7:15-8:15	First session of evening activities (meets at location TBD)
7:30-10:30	Drop-in bonfire in Bixby fields
8:30-9:30	Second session of evening activities (meets at location TBD)
9:30-10:30	Snack available on gristmill porch
11:00	Bedtime

Sunday, June 14

6:00-8:30 am	Coffee available at Bullard Cafe
7:00	Wake up!
7:30-8:30	Hot buffet breakfast available at Bullard Café
7:30-9:00	Break down (everything must be removed by 9:15 am!)
8:15-8:40	Optional morning activities
9:30	Museum opens to the public!

2. What does the program fee include?

The program fee includes dinner, sleeping accommodations, evening and morning activities, hot buffet breakfast, two-day admission to the Village, and a special OSV patch!

3. What is the age range for this program?

Ages 5+; One adult required for every five children; one-to-one ratio for children under the age of 6. This program is designed for scout troops and families. Children must be accompanied by an adult for this program.

4. How is this program different than the Night in the Museum Overnight Program?

This program is very different than the usual overnights! Scouts will sleep outside in the fields of

our historic village and participate in unique evening activities that are not normally offered during the usual overnights. Also, dinner is included as part of the program fee.

5. Where do we park?

All participants will park at Museum Education for the evening. Click [here](#) to see a map of Old Sturbridge Village and [here](#) to see how to reach Museum Education. If you wish to visit the museum before or after the camp out, you can park at the main entrance.

6. How do we bring our camping supplies into the Village?

Campers are expected to carry in their own camping supplies from the Museum Ed parking lot. You **will not** be able to drive your cars to the camping sites. Please take this into consideration while packing! We strongly recommend a wagon or other cart for supplies as the camping fields are a 5 to 7 minute walk from the Museum Education parking lot. Please remember that the Village is very large and this program will involve lots of walking.

7. What are the sleeping arrangements like?

There will be separate sleeping arrangements for boys and girls (with their accompanying chaperones). If you have questions or concerns about this, please feel free to call (508) 347-0287.

Camping plots will be divided into 10'x10' squares. While registering, please let us know how many tents your group will be bringing and we will distribute plots accordingly. The plots will be in two open fields, which are grass-covered and have some uneven or lumpy terrain. Please click [here](#) to see a map of the sleeping areas. All outdoor sleeping arrangements are within museum grounds. This means that everyone must have their possessions removed from the camp sites by the museum's opening at 9:30 am.

8. I am bringing a troop/den/pack/unit of Scouts for this event. What do I need to do?

After purchasing your spots, you will need to fill out a [roster](#) of all the Scouts attending, along with their emergency contact numbers. Each participant will need to complete a [waiver](#) as well. Please see above for details about chaperones.

9. I have just registered for the program. What do I need to do now?

Make sure to complete the roster and waivers for your troop/pack/den.

10. How do we sign up for evening activities?

Activity registration will be done upon arrival on June 13 on a first-come, first-served basis. There will be plenty of great activities to ensure that all participants get to do something exciting!

Please note: We will **not** take advance registration or reservations for these evening activities. Registration and check-in for the evening starts promptly at 4:30 pm and no earlier.

11. What should I bring?

Participants should bring: Sleeping bags, camping mats or air mattresses **with battery-powered air pumps**, tents, flashlights/headlamps, toiletries, sleep masks and earplugs, water bottle, camera, non-electronic games, books.

Because of the distance from the Museum Education parking lot to the camping locations, you may want to consider a wagon or wheeled cart to transport your belongings.

Please note: There will not be access to electricity for medical devices or air mattresses in the camping fields.

12. What should I NOT bring?

Participants should NOT bring: plug-in pumps for air mattresses (no available outlets), hair dryers, alarm clocks, electronic games, alcohol, or music

13. Are there bathing facilities?

There are bathrooms located close to the camp sites, as well as bathrooms at Museum Education. There will also be access to drinking water. There are no shower facilities.

14. What is the cancelation policy for this program?

A full refund will be granted if: Old Sturbridge Village cancels this event due to severe weather or if the participant cancels 30 days prior to the program. Otherwise, this program is non-refundable.

15. My child isn't a Scout—can we still attend?

Yes! Families are welcome to attend.

16. What about emergencies?

Our overnight staff will discuss emergency procedures with the overnight participants upon arrival. OSV has 24 hour security on the campus in addition to the staff person who will be staying overnight. An emergency contact must be provided upon registration.

Any other questions? Please call Museum Education at (508) 347-0287 or

email eogrady@osv.org.