



Please bring this with you on the day of our field trip.

Dear Chaperone:

Thank you for assisting us on our field study to Old Sturbridge Village in Sturbridge, Massachusetts, on _____. Please plan to be at the school by _____ for our departure. We will be returning to the school at about _____. Wear comfortable clothes and shoes; dress for the weather.

All of the exhibits in the museum contain artifacts that are nearly 200 years old! Please encourage your students to respect the museum and its collections.

You will be responsible for the following students.

1.	6.
2.	7.
3.	8.
4.	9.
5.	10.

Tips for a successful trip:

- Keep the group together with you at all times. Chaperones, please enter exhibits first.
- Review the museum manners on your map guide with your group of students.
- Please be sure the group is on time for lunch, activities, and departure. (Keep in mind walking time.) Times will be provided by the museum on arrival.
- You will see endangered breeds of animals; please ask a costumed Villager before approaching them.
- Encourage students to think like historians by seeking many sources of information. Read signs, observe surroundings, examine objects, and interview costumed Villagers.
- Enter exhibits and buildings quietly with a chaperone at the front.
- Vary the pace of the day and encourage students to use their senses. Sit on a bench and recall something seen, heard, touched or smelled.
- Cell phones are distracting. Please keep them turned off during your visit.
- Please do not smoke, drink, or eat in exhibit areas.

Above all, have a safe and fun day exploring the past at Old Sturbridge Village!

What is Old Sturbridge Village?
A museum of over 40 exhibits on 200 acres that includes a re-created village with households, shops, country store, meetinghouses, and a district school. The museum has authentically costumed interpreters doing daily activities typical of an early American community and exhibits and outdoor displays that interpret the people and land of early New England.