



Old Sturbridge Village is an outdoor history museum presenting the story of everyday life in an early 19th-century rural New England setting. Historic homes, craft shops, mills, farms, and public buildings re-create a community where authentically costumed Villagers demonstrate and discuss the daily life, work, and celebrations of early New Englanders.

NEW OVERNIGHTS AT OSV!

Check our website, www.osv.org/youth for more information, or contact the Education Scheduling Office, 1-508-347-0285.

- Scout Day, Saturday, November 6, 2010
 - Girl Scout Day, Saturday, April 9, 2011
- Online pre-registration begins a month in advance of the event date at www.osv.org.

Send Form and Payment to:

Old Sturbridge Village
Education Scheduling Office
1 Old Sturbridge Village Road
Sturbridge, MA 01566
1-508-347-0295 fax

Do not use this form to register for scout days or overnights.



Girl Scout Activities at Old Sturbridge Village



Come, immerse yourself in America's proud past! Explore everyday life in our re-created early 19th-century village. Help your Scouts fulfill requirements while enjoying fresh air and fun. Register **TODAY** for a truly unique hands-on learning experience!

2010-2011



Studios are specific to Brownie Girl Scout and Junior Girl Scout requirements. We have made the connections for you! Each activity accommodates up to 10 Scouts and lasts approximately 50 minutes.

Brownie Girl Scout Studios

Games (*Listening to the Past-Meet 5 out of 6 Requirements*) Act out a schoolyard scene from the children's story, *Your Day In June*. Participate in popular children's activities from the 19th century and create an 1830s game or toy to take home.

Textiles (*Stitch It Together-Meet 2 out of 6 Requirements*) Learn about the process of 19th-century textile production. Sew a journal to record your own history. Begin to sew a pin cushion. Complete it at home or with your troop.

Home (*Make It, Eat It-Meet 3 out of 6 Requirements*) Experience cooking 19th-century style, using common household tools and recipes. Prepare baked apple pancakes in a hanging skillet and cook over an open hearth. Sew a book to store a collection of favorite recipes.

Plain & Fancy (*Wave the Flag-Meet 5 out of 6 Requirements*) Examine objects for the home and learn a technique that was used to decorate 19th-century household goods. Learn about the historical progression of early American flags. Make a patriotic American eagle theorem painting.

Junior Girl Scout Studios

Print (*My Heritage-Meet 5 out of 10 Badge Requirements*) Be an apprentice and learn about a printing office. Sew a journal to record your own history. Learn a 19th-century game that reflected this time period's interest in travel. Begin your journal by writing with a quill pen.

Wood (*Do-It-Yourself-Meet 3 out of 6 Badge Requirements*) Use a variety of hand tools to reproduce a useful 19th-century wooden object. Discuss safe tool use. Discuss typical building materials, wood indigenous to this area. Make a kitchen tool, a spaddle, similar to today's spatula.

Games (*United We Stand-Meet 5 out of 10 Badge Requirements*) Learn about the personal special events, local, and national holidays that people chose to celebrate in the early 19th century. Learn Yankee Doodle. What patriotic symbols were established and have stood the test of time?

Textiles (*Yarn and Fabric Arts-Meet 3 out of 10 Badge Requirements*) Take part in the process of 19th-century textile production. Card and spin wool, weave cloth, and discuss fashion and the beginnings of the industrial revolution.

Plain & Fancy (*Folk Arts-Meet 6 out of 10 Badge Requirements*) Examine objects for the home and learn a technique that was used to decorate 19th-century household goods. Discover the impact of the industrial revolution in home decorating. Make a paper profile and learn the tin tray decorative painting technique on a tray-shaped piece of paper.

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New England Town Meeting

\$100 per group of up to 125 participants
Grades 5 and up

During this focused field study program, Scouts take on the roles of 1830s Sturbridge residents to decide if the town should purchase a farm to care for the poor to replace the "vendue" system of auctioning off those in need. Scouts interview costumed Villagers to gather opinions. They then join our costumed Town Moderator at the Center Meetinghouse to debate and vote on the issue. Find out what really happened!

Your Day in Court

\$50 per group of up to 25 participants
Grades 5 and up

Students determine innocence or guilt by taking on the roles of lawyers, witnesses, plaintiffs and defendants involved in actual 19th-century Justice of the Peace court cases.

Cooking a 19th-Century Meal

\$45 per person (\$450 minimum) Groups of more than 40, please call to make special arrangements.
Grades 5 and up

Please allow 3 hours for the meal in addition to 1-3 hours to visit the Village. Your Scouts prepare a meal over an open hearth fire using reproduction utensils and are introduced to 1800s dining etiquette as they enjoy the meal they prepared.

TRADITIONAL Theme-based Studios for All

Each activity accommodates up to 10 Scouts and lasts approximately 50 minutes.
\$50 per group/per studio.

Wood - Use a variety of hand tools to reproduce a useful 19th-century wooden object. Discuss safe tool use.

Farm - Explore the seasonality of the farmer's year, gender roles, and family life on the farm.

Home - Experience cooking 19th-century style, using common household tools and recipes. Cook over the open hearth.

Home Remedies - Create a simple home remedy and explore herb use and patent medicines. Make comparisons to health practices today.

Plain & Fancy - Examine objects for the home and learn a technique that was used to decorate 19th-century household goods.

Textiles - Take part in the process of 19th-century textile production. Card and spin wool, weave cloth.

Games - What did children do for fun? Participate in popular children's activities from the 19th century.

Printing - Be an apprentice and learn about the trades of printing, bookbinding, or paper marbling. Use tools and equipment common in a printing office.

Archaeology - Learn the process of archaeology through the examination and classification of "artifacts".

You will receive confirmation material with additional information prior to your visit. Upon arrival you will receive admission tickets, maps, pertinent information and assigned activity times for any registered programs.

Old Sturbridge Village
Education Scheduling Office
1 Old Sturbridge Village Road, Sturbridge, MA 01566

OSV/44-0810

Do not use this form to register for Scout Days or Overnights.

Girl Scout Activities Application

Please return a completed application by mail or fax. A full refund—less the registration fee of \$5.00—is extended to groups who cancel registration at least one month prior to the date of the program. All prices are subject to change.

Contact Name _____ Troop # _____ Age Range _____

Mailing Address _____

City _____ State _____ Zip _____

Daytime Telephone _____ E-mail address _____

Daisy Brownie Junior Girl Scout Other _____

Weekend availability limited. Please plan a month in advance.

Preferred Dates of Visit (please list in order of preference)

1st Choice _____

2nd Choice _____ Arrival Time _____ Departure Time _____

3rd Choice _____

Studio Choice: **BROWNIE** **JUNIOR** **TRADITIONAL**

Wood Farm Home Home Remedies Plain & Fancy

Textiles Games Printing Archaeology

Fees

_____ # Scouts (ages 6-16) x \$7.00 each \$ _____

_____ # Chaperone Adults (1-3 per group of 10 scouts) x \$7.00 each \$ _____

_____ # Additional Adults x \$20.00 each \$ _____

_____ # OSV Member* Scouts (ages 6-16) x free \$ _____

_____ # OSV Member* Adults x free \$ _____

_____ # Studio Fee \$50.00 (per group of up to 10 scouts) \$ _____

_____ # New England Town Meeting (up to 125 Scouts)—\$100 \$ _____

_____ # Your Day in Court (up to 25 Scouts)—\$50 \$ _____

_____ # Cooking a 19th-Century Meal: \$45.00 pp with a minimum of \$450 \$ _____

Total Payment Due \$ _____

* Please list membership numbers for any OSV members listed above.
Payment Method

\$ _____ By check payable to Old Sturbridge Inc. Check No. _____ Date _____

\$ _____ By credit card, circle one: AMEX VISA MC Discover/Novus

Card # _____ Exp. Date _____

Cardholder Signature _____